# **Methodology**: Experiment

	Exemplary 4	Proficient 3	Marginal 2	Unacceptable 1
Research Question [2, 3]	Testable     3 of 3:     Clear: implication of results is well-defined     Significant: contributes to scientific knowledge     Interesting: The authors' contributions are novel and insightful	Testable 2 of 3: Clear: implication of results is well-defined Significant: contributes to scientific knowledge Interesting: The authors' contributions are novel and insightful	Testable 1 of 3: Clear: implication of results is well-defined Significant: contributes to scientific knowledge Interesting: The authors' contributions are novel and insightful	Not testable     Not clear: implication of results is not well-defined     Not significant: trivial results that do not add to theory or practice     Not interesting: contributions are not novel or results are predictable
Independent Variable Level Selection [3]  Terminology:  • Levels of an independent variable: the conditions experienced by the participants  • Constructs: the key ideas of the research question	<ul> <li>5 of 5:</li> <li>Representative: The conditions match the constructs</li> <li>Complete: More than two condition for each construct</li> <li>Strong baseline: state-of-the-art baseline</li> <li>No bias from non-essential choices: No effect or bias from UI features irrelevant to the research question</li> <li>Comparable: the different conditions only differ in aspects under study</li> </ul>	<ul> <li>4-3 of 5:</li> <li>Representative: The conditions match the constructs</li> <li>Complete: More than two condition for each construct</li> <li>Strong baseline: state-of-the-art baseline</li> <li>No bias from non-essential choices: No effect or bias from UI features irrelevant to the research question</li> <li>Comparable: the different conditions only differ in aspects under study</li> </ul>	2-1 of 5:  Representative: The conditions match the constructs  Complete: More than two condition for each construct  Strong baseline: state-of-the-art baseline  No bias from non-essential choices: No effect or bias from UI features irrelevant to the research question  Comparable: the different conditions only differ in aspects under study	Not representative:     The conditions do not match the constructs     Incomplete: Only one condition used for each construct     Weak baseline:     outdated or inferior baseline     Bias from non-essential choices: features irrelevant to the research question affect results     Not comparable: the different conditions differ in more aspects than the ones under study

Experimental Design and
Procedure [1, 2, 3]

## Terminology:

- Experiment Design:
  - within subjects
  - between subjects
  - mixed factorial
- Bigger investigations:
   Building up to a bigger
   series of experiments that
   probes the phenomenon
   of interest more deeply

- Experiment Design: Reviewed and selected carefully
- Formal procedure (2 of 2):
  - Consistent experiment
  - Replicable experiment
- Confounding variables (3 of 3): Minimise by:
  - Controlling the order in which we test the interfaces
  - Devise different and well-defined tasks
- Controlling context
- Robust experiment (3 of 3):
  - Careful design of instructions
  - Piloting
  - Careful collection and management of data
- Bigger investigations

- Experiment Design: Justified
- Formal procedure (2 of 2):
  - Consistent experiment
- Replicable experiment
- Confounding variables (2 of 3): Minimise by:
  - Controlling the order in which we test the interfaces
  - Devise different and well-defined tasks
  - Controlling context
- Robust experiment (2 of 3):
  - Careful design of instructions
  - Piloting
  - Careful collection and management of data

- Experiment Design: Justified
- Formal procedure (1 of 2):
  - Consistent experiment
- Replicable experiment
- Confounding variables (1 of 3): Minimise by:
  - Controlling the order in which we test the interfaces
  - Devise different and well-defined tasks
  - Controlling context
- Robust experiment (1 of 3):
  - Careful design of instructions
  - Piloting
  - Careful collection and management of data

- Experiment Design:
  Not justified
- No formal procedure
- Confounding variables: No minimisation
- Robust experiment: No

# Participant selection [1, 3]

#### 4 of 4:

- No confounding: No confounding as a result of participant choice
- Generalizable:
   Participant choice
   leads to generalizability
   of results
- Appropriate number:
   An appropriate number of participants chosen (power analysis)
- Ethical: All ethical considerations taken

### 3 of 4:

- No confounding: No confounding as a result of participant choice
- Generalizable:

   Participant choice leads to generalizability of results
- Appropriate number:
   An appropriate number of participants chosen (power analysis)

#### 2-1 of 4:

- No confounding: No confounding as a result of participant choice
- Generalizable:
   Participant choice
   leads to generalizability
   of results
- Appropriate number:
   An appropriate number of participants chosen (power analysis)
- Ethical: All ethical considerations taken

## • Confounding:

- Participant choice has a major impact on the integrity of the research and introduces confounding
- Not generalizable: Participant choice makes results ungeneralizable
- Inappropriate number: Number of participants chosen arbitrarily or randomly

	into account (VIP)  Constraints discussion: Any constraints on participant choice are discussed in detail	Ethical: All ethical considerations taken into account (VIP)     Constraints discussion: Any constraints on participant choice are discussed in detail	into account (VIP)  Constraints discussion: Any constraints on participant choice are discussed in detail	<ul> <li>Unethical: No ethical considerations taken into account</li> <li>No constraints discussion: Any constraints on participant choice are ambiguous or not addressed</li> </ul>
Dependent Variable Selection [2, 3]  Example:  • Construct: usability of a user interface  • Measurement dimensions: time to learn, subjective satisfaction, etc.	Well-defined: The constructs the researcher is interested in measuring are clearly defined     Representative:     Actual collected measurements reflect the constructs of interest     No mono-operationalizati on bias: If necessary, several dimensions of a construct are measured	Well-defined: The constructs the researcher is interested in measuring are clearly defined     Representative: Actual collected measurements reflect the constructs of interest     No mono-operationalizat ion bias: If necessary, several dimensions of a construct are measured	Well-defined: The constructs the researcher is interested in measuring are clearly defined     Representative:     Actual collected measurements reflect the constructs of interest     No mono-operationalizati on bias: If necessary, several dimensions of a construct are measured	Ill-defined: The constructs the researcher is interested in measuring are not defined or left ambiguous     Not representative: Actual collected measurements do not reflect the constructs of interest     Mono-operationalizati on bias: Only one dimension of a multi-dimensional construct is measured
Results and Analysis [2]	3 of 3:	Credibility: authors demonstrate competence in the collection and analysis of results     Relevance: results are used to draw a conclusion about the research question     Generality: implication of the results on future or out-of-scope work is	Oredibility: authors demonstrate competence in the collection and analysis of results     Relevance: results are used to draw a conclusion about the research question     Generality: implication of the results on future or out-of-scope work is	No Credibility: authors are unconvincing in their competence collecting and analyzing results  No Relevance: results are not related to the research question  No Generality: results have no implication on out-of-scope work. Potential future work left undiscussed

## References

- [1] Blandford, A., Cox, A. L. & Cairns, P. A. (2008) Controlled Experiments. In Cairns, P.A., & Cox, A.L. (eds.) *Research Methods for Human Computer Interaction*. CUP. 1-16.
- [2] Gergle, D., & Tan, D. S. (2014). Experimental research in HCI. In Ways of Knowing in HCI (pp. 191-227). Springer, New York, NY.
- [3] Hornbæk, K. (2013). Some whys and hows of experiments in human–computer interaction. *Foundations and Trends in Human-Computer Interaction*, *5*(4), 299-373.